

### Italiano with Maestra Selina

I will be on Long Service Leave during weeks 5 – 10. Maestra Matilda will be teaching my classes.

This term our units of work are **Contiamo!** (Let's count!) and **Come stai?** (How are you?)

Students will:

- Participate in play based language activities to count from 1-20
- Create a Father's Day card in Italian using the language structure of a greeting card in Italian
- Express feelings and use in conversation
- Use cues to respond to questions and use simple formulaic language
- Recognise and reproduce Italian letters and sounds

### Physical Education with Joe

The Physical Education program delivers 1 lesson a week for each Year 1 class.

In Term 2 the PE program will continue to work on fundamental movement skills (**FMS**) and **ball control** in particular with a major focus on **kicking skills** whilst demonstrating turn-taking and sharing of equipment.

Students will also be exploring and identifying the positive feelings they experience when participating in physical activity.

At the start of Term 2 our Year 1 students will also be participating in our annual **Sports Day**.

If you would like to contact me regarding your child's learning or have any questions, please contact me via email:

[Joe.Kisiel522@schools.sa.edu.au](mailto:Joe.Kisiel522@schools.sa.edu.au)

### Performing Arts with Anna

During term 3, we focus on music in our Performing Arts lessons. During this time students will:

- Identify and describe their preferred music genres.
- Use technical language to describe how the music made them feel.
- Explore music composed or performed by First Nations Australians.
- Sing songs for greetings, enjoyment, and to teach content or concepts from other learning areas.
- use graphic notation, signs, and symbols, to compose and play while keeping the beat.

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### Technology with Matt

**We will be learning what code is and how codes can represent different types of information.**

- Symbolic Representation – Exploring symbolic representations of data by identifying symbols that have meaning.
- Recap on Code – Understanding how one thing, such as a number, can represent other things, such as colours, pictures, and words.
- Using Codes to Specify Selections – Using a simple code to specify design selections.
- Creating Pictures with Code – Discovering how computers use code to generate images.

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## Term Three Specialists

## Overview

## 2025

## Year one