

Year 4 Specialists Overview Term 1 2024

Physical Education with Joe	Italiano with Maestra Selina	Technologies with Matt	Performing Arts with Anna
<p>The Health and Physical Education program delivers 2 lessons a week for each Year 4 class.</p> <p>At the start of term 1, students are introduced to range of physical challenges where <u>teamwork</u>, <u>co-operation</u> and <u>getting along</u> are central themes. The activities are designed to make students better thinkers, communicators, risk-takers and team oriented.</p> <p>Students will then build and refine their fundamental movement skills (FMS) to then attempt more complex skills and movement challenges as they transition to a Game Sense approach to learning. This modified game approach allows for greater cognitive development through use of questioning, rules and space modification for various sports. This term, our sporting focus will be <i>Net and Wall Games</i> (<u>Tennis and Badminton</u>). During this term, students will also be undertaking fitness testing (<u>The Beep Test</u>) as a base starting point to then try to improve throughout the year with a strong focus on <u>effort</u> and <u>goal setting</u>.</p> <p>If you would like to contact me regarding your child's learning or have any questions, please contact me via email: Joe.Kisiel522@schools.sa.edu.au</p>	<p>During term 1, we will be focusing on language and culture in the units.....</p> <p>Below are the key learning intentions:</p> <ul style="list-style-type: none"> • Use Italian to share and respond to information about self and friends • Use Italian to describe self and friends • Engage in and lead daily routines and use classroom language with peers and teacher • Participate in intercultural experiences, such as song and dance • Translate familiar phrases and simple texts using different strategies • Understand and use nouns and adjectives appropriately in Italian • Recognise, practise and apply knowledge of Italian sound combinations, pronunciation and intonation when speaking, reading and writing 	<p>This term students will take a deep dive into digital systems, their parts and the internal components of computers and peripheral devices. They will learn to identify and describe the purpose of all the main components.</p> <p>Systems thinking Students identify common digital systems. They learn what the internal components of a computer do and how they work together as a system. Students will learn that peripheral devices can enhance digital systems by providing additional input and output options</p> <p>Input devices In this deeper look at peripheral devices, students will learn about keyboards, how a keyboard works and what relationship it has with the rest of a digital system. How does what you type effect what is shown on a screen?</p> <p>Bringing computational and systems thinking together. Using hardware such as micro:bits or MakeyMakey boards students will code, create and test a simple input device that will work in a similar way to a keyboard key.</p> <p>Design thinking After investigating the relationship between peripheral devices, digital systems and the internet, students will use design thinking to ideate a dream digital system to fulfill a user need.</p> <p>Matthew.petch994@schools.sa.edu.au</p>	<p>During Term 1 we have a strong focus on drama and roleplay skills. We work on collaborative work and promote creative thinking through group activities and role plays, which correlates with our Harmony Day celebrations this term.</p> <ul style="list-style-type: none"> • Build confidence in creative exploration through, activities, theatre games and collaboration. • Develop improvisation and creativity when planning story plot and principles. • Experiment with skills for moving safely and expressively. • Collaborate with peers to create drama that creates meaning. • Use their understanding of drama elements (voice, movement, clarity and projection) to portray a character.