

Performing Arts with Anna

This term we have a strong focus on Drama. Students will be involved in many group activities to assist with confidence, creativity and stage presence.

Drama :

- Experiment with elements of voice (pace, volume, pitch of voice) and body (gesture and movement) to develop character.
- Experience a variety of roles and situations and develop scenes within the story
- Develop understanding of voice, body, movement, character
- Use character to create and sustain a role using story principles.
- Collaborate with peers to perform drama that communicates their ideas to the audience using character, role, situation, and voice.

Italiano with Maestra Selina

During term 1, we will be focusing on language and culture in the units...

Tutto su di me (All about me) and **Pasqua** (Easter).

Students will:

- Use Italian to share information about themselves and family
- Engage in class activities and routines using modelled language and expressions
- Explore cultural celebration and language of Easter in Italy
- Develop strategies to translate and interpret meaning in words and simple phrases
- Recognise and experiment with Italian sound combinations, pronunciation and intonation when speaking, reading and writing

Technologies with Matt

This term year 3 students will take a deep dive into digital systems, their parts and the internal components of computers and peripheral devices.

Systems thinking

Students identify common digital systems. They learn what the internal components of a computer do and how they work together as a system. Students will learn that peripheral devices can enhance digital systems by providing additional input and output options

Input devices

In this deeper look at peripheral devices, students will learn about the keyboards, how a keyboard works and what relationship it has with the rest of a digital system. How does what you type effect what is shown on a screen?

Bringing computational and systems thinking together.

Using hardware such as micro:bits or MakeyMakey boards and some basic "coding" knowledge, students will code, create and test a simple input device that will work in a similar way to a keyboard.

Design thinking

After investigating the relationship between peripheral devices, digital systems and the internet, students will use design thinking to ideate a dream digital system to fulfill a user need.

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Physical Education with Joe

The Health and Physical Education program delivers 1 lesson a week for each Year 3 class.

At the start of term 1, students are introduced to range of physical challenges where **teamwork**, **co-operation** and **getting along** are central themes. The activities are designed to make students better thinkers, communicators, risk-takers and team oriented. Students will then build and refine their **fundamental movement skills (FMS)** to then attempt more complex skills and movement challenges as they transition to a **Game Sense approach** to learning. These modified games allows for greater cognitive development through use of questioning, rules and space modification for various sports. This term, our sporting focus will be *Net and Wall Games* (**Tennis and Badminton**). During this term, students will also be undertaking fitness testing (**The Beep Test**) as a base starting point to then try to improve throughout the year with a strong focus on **effort** and **goal setting**.

If you would like to contact me regarding your child's learning or have any questions, please contact me via email:

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